

# Resource #28

## Managing digital wellbeing Spending 'real' money online



Australian Curriculum Alignment	Level 1	Level 2	Level 3
	Manage the wellbeing of self by following adult directions at school and home to implement healthy practices with their use of tools.	Manage the wellbeing of self and others by participating in the creation of rules and applying them at school and home to implement healthy and manageable practices with their use of tools.	Manage the wellbeing of self and others by following an agreed code of conduct to support healthy and manageable practices with their use of tools.

Immersion	Activity	Share and discuss
<p>Note: In-app purchasing refers to the buying of goods and services from inside an app. Many apps are available to download for free but then offer in-app purchases to maximise the experience of the app. These may include additional app features or content that you can buy within an app, such as recurring subscriptions, ad-free versions, in-game currency, extra lives in a game or full game or app unlocks.</p> <ul style="list-style-type: none"> <li>• Ask students what games they play online. This can build some excitement-encourage that enthusiasm. Ask if they know whether they paid for the game, or if it was free.</li> <li>• Then, share the images showing the different ways to spend money. Have the students ever come across these? Do they know what they mean?</li> <li>• Ask the students if they have ever spent 'real' money online in a game?</li> </ul>	<p><b>F-4 (small group focus):</b></p> <ul style="list-style-type: none"> <li>• Using the 'In-Game and In App' question document, research the questions and discuss.</li> </ul> <p><a href="#">This webpage</a> is a good place to research.</p>	<ul style="list-style-type: none"> <li>• Choose a way to share new understanding, such as creating a poster explaining how to avoid the tricks or writing a short moral story.</li> </ul>

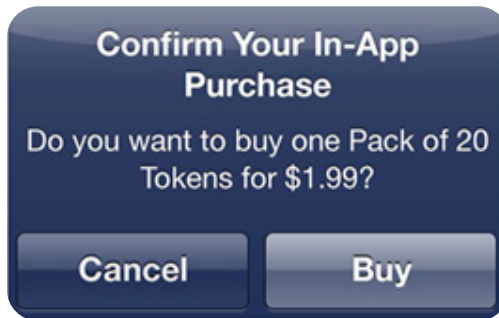
### Resources:

- In-Game and In-App purchases questions and images of in-app purchase opportunities

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### In-Game and In-App purchase questions



- What is an In-Game and In-App purchase?
- How does it happen?
- What does the player need to make a purchase?
- How can the player be tricked into making a purchase?
- What are the tips for not being tricked into making a purchase?

